February 28, 2005

S 221. NO GAMES ON STATE COMPUTERS. PROHIBITING COMPUTER GAME PROGRAMS ON STATE GOVERNMENT COMPUTERS. Enacts new GS Ch. 143, Art. 79, to require each state agency head to remove from agency computers and prohibit future installations of any computer game program not required for agency business; and to require agency head to refuse delivery of information technology that includes game programs not required for technology's official purpose. Authorizes agency heads to waive section's prohibition regarding procurement of information technology if they determine that compliance costs outweigh the benefits of compliance and if agency head certifies that determination, with supporting documentation, to the Jt. Legis. Comm'n on Governmental Operations and the State Chief Information Officer. **Intro. by Brock.**

Ref. to St. & Loc. Gov.

GS 143