May 24, 2010

S 1357. EXPAND CABARRUS COUNTY TOURISM AUTHORITY. Filed 5/24/10. TO EXPAND THE CABARRUS COUNTY TOURISM AUTHORITY.

Amends Section 2(a) of 1989-658 to increase the number of members on the Cabarrus County Tourism Authority to 12 (was, nine). Makes adjustments to the organizations designated to submit candidates to the Tourism Authority. Amends 2(b) of the session law to include and specify the term limits for each new member. Enacts new subsection (b1) to provide that the organization responsible for nominating members to full terms will submit recommendations to the commissioners upon a vacancy. Makes conforming and technical changes.

Intro. by Hartsell.

CABARRUS

June 30, 2010

S 1357. EXPAND CABARRUS COUNTY TOURISM AUTHORITY. Filed 5/24/10. House committee substitute makes the following changes to 1st edition.

Amends Section 2(a) of SL 1989-658, as amended, to require that the Cabarrus County Tourism Authority (Authority) include at least four hoteliers and two persons active in the promotion of tourism in Cabarrus County among its membership. Amends Section 2(b) of SL 1989-658, as amended, to provide that after the appointment of the initial members of the Authority, four members (was, three) are to be appointed each year. Makes adjustments to terms of office for the initial appointments to the Authority.

Makes additional clarifying and technical changes.

July 7, 2010

S 1357. EXPAND CABARRUS COUNTY TOURISM AUTHORITY. Filed 5/24/10. House amendment makes the following changes to 2nd edition. Amends Section 2(c) of SL 1989-658 to remove the provision requiring any funds not expended, obligated, or reserved by the Cabarrus County Tourism Authority at the end of each fiscal year to be remitted to Cabarrus County. Makes a clarifying change to the title.

July 9, 2010

SL 2010-79 (S 1357). EXPAND CABARRUS COUNTY TOURISM AUTHORITY. AN ACT TO MODIFY THE CABARRUS COUNTY TOURISM AUTHORITY. Summarized in Daily Bulletin 5/24/10, 6/30/10, and 7/7/10. Enacted July 9, 2010. Effective July 9, 2010.